# **MscDll Reference Manual**

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# Introduction

# 1 Introduction

# 1.1 Imprint

| Title          | Irinos MscDll reference manual   |  |
|----------------|--|--|
| Manufacturer   | Messtechnik Sachs GmbH   |  |
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| For use with   | Measurement modules Irinos IR  |  |
| Copyright note | © 2015 - 2016 Messtechnik Sachs GmbH   |  |
| Trademarks     | All product names used in this manual are trademarks of their respective owners. |  |
| Material-No.   | 785-1019   |  |
| Change not     | Subject to change without notice.  |  |
| Release date   | 17/11/2016   |  |

# 1.2 Revision history

| Ve<br>rsi<br>on | Da<br>tu<br>m          | Changes  |
|-----------------|------------------------|--|
| A               | 20<br>16-<br>02-<br>17 | First revision   |
| В               | 20<br>16-              | Data format for Opcode <u>opcREv</u> D <sup>®</sup> corrected. |

|   | 11-<br>02 |  |
|---|-----------|--|
| С |           | New opcode <u>opcBIORO</u> <sup>D <math>\circ\circ</math></sup> for reading the current state of the in-/outputs. Available from firmware version 1.4.x.x. |

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#### 1.3.2 Qualified personnel

The product system described in this documentation must only be handled by qualified personal according to the given scope of work. All documentation relevant for the scope of work must be observed, especially the safety and warning notes. Due to its education and experience, qualified personal is able to identify risks and possible dangers when using this products / systems.

#### 1.3.3 Disclaimer

The content of this documentation has been carefully reviewed to comply with the documented hard- and software. We can, however, not exclude discrepancies and do therefore not accept any liability for the exact compliance. This documentation is reviewed regularly. Corrections may be contained in newer versions.

### 1.4 Preface

#### 1.4.1 Puspose

This reference manual describes the functions and opcodes of the MscDll for the use with the Irinos-System. The target audience is

- software developers, who want to integrate the MscDll into their application software (measurement software) and
- $\circ$  startup technicians and maintenance staff, who need to parametrize the Irinos-System.

#### 1.4.2 Scope of this users manual

This users manual is valid for the industrial measurement system Irinos (IR-xxx) together with the MscDll.

#### 1.4.3 Intended use

Irinos is a flexible High-Speed measurement system for the industrial production measurement technology.

The measurement device is not appropriate for use in medical fields or in explosive areas, for aerospace and for home- or office use. Other fields of application, which are not mentioned but similar, are also excluded from use.

In safety critical areas, the safety in operation must be ensured by external equipment (e.g. external emergency stop).

Please note:

| Warning  |
|--|
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#### 1.4.4 Required knowledge

Profound knowledge in PC based software development using Windows is required for integrating and using the MscDll.

#### 1.4.5 Further documentation

Please note the short booklet, which is delivered with each Irinos module. This applies especially to the safety warnings, which are mentioned in it. The specifications of the Irinos-Boxes can be found in the respective datasheet.

Before using the Irinos-System, please read the users manual carefully.

#### 1.4.6 Firmware version

This users manual is related to Firmware version V1.1.

# The MscDll

### 2 The MscDll

The MscDll is the link between the application software (measurement software) and the Irinos-System. It supports the application in the following fields:

o Read measurement values from the Irinos-System.

 $_{\odot}$  Read status information from the Irinos-System.

 $\circ$  Read / write digital in-/output data.

• Parametrize the Irinos-System.

The MscDll uses the Windows API functions for IP based communication, thread management and timing. Inside the MscDll a separate thread is cunning, which controls the communication. The DLL functions provide data to this thread and vice versa.

Communication to the Irinos-System is based on UDP/IP. The DLL automatically retransmits a data packet, if it has been lost. A direct ethernet connection between the Irinos-System and the PC is adviced. Complex network structures, e.g. routing, tunneling, VPN, etc. are not supported due to timing efficiency.

## 2.1 Msc.cfg

The MscDll is configured via the configuration file Msc.cfg. This is a text file, which can be opened using a standard editor. The typical content of the Msc.cfg is:

```
[System]
FTDI=OFF
XPort=ON
[XPort]
Address1=192.168.3.99:10002
EnumRetry=2
EnumTimeout=400
SendBufSize=1500
RcvBufSize=65536
```

The parameters are:

| Parameter   | Description   |  |
|-------------|---|--|
| FTDI        | Only for compatibility with older systems. This parameter must have the value OFF.  |  |
| XPORT       | This parameter must have the value ON (enables the IP based communication).   |  |
|             | IP address of the Irinos-System<br>followed by the port number.<br>The port number is always<br>10002.  |  |
| Adress1     | Using the port number 10002<br>requires a UDP send buffer size<br>of 1500 bytes and a receive<br>buffer size of 65536 bytes (see<br>parameters SndBufSize and<br>RcvBufSize). |  |
|             | [For compatibility with other<br>systems, the port number<br>10001 is also supported. In this<br>case the UDP packet size is<br>limited to 800 bytes.]                        |  |
| EnumRetry   | Number of retries for searching<br>the Irinos-System at connection<br>startup.  |  |
| EnumTimeout | Timeout for searching the Irinos-<br>System at connection startup.  |  |
| SendBufSize | Size of the UDP send buffer.<br>Should always be 1500 bytes.  |  |
| RcvBufSize  | Size of the UDP receive buffer.<br>Should always be 65536 bytes.  |  |

If the IP settings of the Irinos-System remain unchanged after

delivery, the Msc.cfg file above can be used directly. Otherwise the IP address must be adopted to the actual IP address of the Irinos-System (Parameter "Address1").

The configuration file Msc.cfg can be created automatically by the Irinos-Tool. Further instructions can be found in the documentation of the Irinos-Tool.

# API (programming interface)

# 3 API (programming interface)

This section describes the function calls of the MscDll.

## 3.1 Return values (MSC\_STATUS)

The function calls of the MscDll almost all have the same return value of the type MSC\_STATUS. It is defined as follows:

| Return value                       | Hex representation | Description   |
|------------------------------------|--------------------|---|
| MSC_STATUS_SUCC<br>ESS             | 0×0000000          | no error detected   |
| MSC_STATUS_FAILE<br>D              | 0xF0000001         | general error   |
| MSC_STATUS_INVAL<br>ID_HANDLE      | 0xF0000002         | call an invalid handle  |
| MSC_STATUS_INVAL<br>ID_PARAMS      | 0xF0000003         | invalid parameter   |
| MSC_STATUS_NO_R<br>ESOURCES        | 0xF0000004         | no resources for<br>creation  |
| MSC_STATUS_NO_D<br>EVICES          | 0xF0000005         | no device found   |
| MSC_STATUS_NOT_<br>INITIALIZED     | 0xF0000006         | member not<br>initialzed  |
| MSC_STATUS_ALRE<br>ADY_INITIALIZED | 0xF0000007         | interface is already<br>initialized, repeated<br>call                                       |
| MSC_STATUS_INVAL<br>ID_OBJECT_TYPE | 0xF0000008         | handle identifies an<br>invalid object type,<br>handle is invalid for<br>this function call |

| Return value                            | Hex representation | Description  |
|---|--------------------|--|
| MSC_STATUS_INVAL<br>ID_CHANNEL_TYPE     | 0xF0000009         | channel does not<br>have the correct<br>type for this function |
| MSC_STATUS_FUNC<br>TION_NOT_ALLOWE<br>D | 0xF0000100         | function not allowed<br>at this time                           |
| MSC_STATUS_NO_D<br>ATA_AVAILABLE        | 0xF0000200         | no data available  |
| MSC_STATUS_NO_M<br>ORE_DATA             | 0xF0000400         | no more data   |
| MSC_STATUS_BUFF<br>ER_TO_SHORT          | 0xF0000401         | buffer too short   |

## 3.2 General

#### 3.2.1 MSC\_GetVersion

This function returns the current version of the MscDll.

#### Definition

void MSC\_GetVersion(unsigned long\* ApiVersion, unsigned long\* DllVersion);

#### Parameter

#### **ApiVersion**

Returns the API version of the DLL. The upper 16 bits contain the major version, the lower 16 bits contain the minor version.

#### DIIVersion

Returns the DLL version. The upper 16 bits contain the major version, the lower 16 bits contain the minor version.

Comments

If changes are made to the programming interface that are compatible with previous versions, then the minor version number (low order word) will be incremented. If changes are made that cause an incompatibility with previous versions of the interface then the major version number (high order word) will be incremented.

Applications should check the return value of this function against the MSCAPI\_VERSION constant to make sure the DLL supports the expected API version. The major version number must match the expected number exactly. The minor version number needs to be greater than or equal to the expected number.

This function can be called without an active communication.

#### 3.2.2 MSC\_WriteCommand

This function writes data to the Irinos-System and waits for a response.

#### Definition

```
MSC_STATUS
MSC_WriteCommand(
    MSC_HANDLE Handle,
    unsigned char OpCode,
    unsigned long SndBufferSize,
    void* SndBuffer,
    unsigned long RcvBufferSize,
    void* RcvBuffer,
    unsigned long* BytesReceived,
    unsigned long Timeout
);
```

#### Parameter

#### Handle

Device-Handle, which has been returned by a previous call of the function  $\underline{MSC}$ \_OpenDevice<sup>D24</sup>.

#### OpCode

<u>Opcode</u><sup> $D_{52}$ </sup> for the data to be transmitted.

#### SndBufferSize

Size of the data, which shall be sent.

#### SndBuffer

Buffer with data, which shall be sent. Minimum size is "SndBufferSize".

#### RcvBufferSize

Size of the receive buffer. Enough space must be provided for the response data.

#### RcvBuffer

Buffer for the response data. Minimum size is "RcvBufferSize".

#### BytesReceived

Number of bytes received.

#### Timeout

Timeout for the data exchange in ms, e.g. 500.

#### Return value

If successful, MSC\_STATUS\_SUCCESS will be returned. In case of an error, an error code<sup>D18</sup> will be returned.

#### Comments

This function is used to send a single data packet to the Irinos-System and to receive the related response. The data transfer must be started. The MscDll waits until the data is sent and the response has been received or until a timeout occurs.

See also

Used with the following opcodes:  $\underline{opcRIV}^{D56}$ ,  $\underline{opcRMI}^{D58}$ ,  $\underline{opcWCC}^{D64}$ ,  $\underline{opcRCA}^{D66}$ ,  $\underline{opcWCA}^{D69}$ ,  $\underline{opcWCL}^{D71}$ ,  $\underline{opcRCL}^{D73}$ ,  $\underline{opcACL}^{D75}$ ,  $\underline{opcDT}^{D76}$ , ,  $\underline{opcAT}^{D81}$ ,  $\underline{opcII}^{D82}$ ,  $\underline{opcSP}^{D83}$ ,  $\underline{opcREv}^{D89}$ ,  $\underline{opcSAbsT}^{D90}$ ,  $\underline{opcWEvCfg}$  $D^{92}$ ,  $\underline{opcRSW}^{D101}$ ,  $\underline{opcRST}^{D107}$ 

Can be used instead of <u>MSC\_SetupStaticChannel<sup>D39</sup> &</u> <u>MSC\_ReadStatic</u><sup>D41</sup> for the following opcodes: <u>opcRS</u><sup>D\*6</sup>, <u>opcRHS</u><sup>D\*6</sup>, <u>opcBIO</u><sup>D97</sup>

## 3.3 Connection

#### 3.3.1 MSC\_EnumerateDevices

This function counts all configured devices (i.e. Irinos-Systems) and returns the number of systems available.

#### Definition

#### Parameter

#### DeviceNumber

Returns the number of systems available.

Return value

If successful, MSC\_STATUS\_SUCCESS will be returned. In case of an error, an <u>error code<sup>D18</sup></u> will be returned.

#### Comments

The MscDll is able to communicate with multiple Irinos-Systems simultaneously. However, typically only 1 Irinos-System is used, which results in the value 1 for the parameter DeviceNumber.

The behaviour of this function depends on the setup in the configuration file. If new devices are added this function must be called again to open it.

This function does not search for Irinos-Boxes. It searches for Irinos-Systems (Irinos-Boxes with Ethernet interface).

See also

MSC GetDeviceInfo<sup>D23</sup>

MSC OpenDevice<sup>D24</sup>

#### 3.3.2 MSC\_GetDeviceInfo

This function returns some information about a device (i.e. about the Irinos-System).

#### Definition

```
MSC_STATUS
MSC_GetDeviceInfo(
    unsigned long Index,
    unsigned long* BusType,
    char UniqueID[MSC_MAX_UNIQUEID_SIZE]
);
```

Parameter

#### Index

Device number. The first device has always the number 0. The number of available devices (=Irinos Systems) can be retrieved using <u>MSC\_EnumerateDevices</u><sup>D22</sup>.

#### **BusType**

Returns the bus type between the PC and the device. The only supported bus type is MSC\_TYPE\_SOCKET\_XPORT (value 0x00000001).

#### UniqueID

Returns a 0-terminated ASCII string containing the IP network address. MSC\_MAX\_UNIQUEID\_SIZE has the value 40, thus the maximum string length is 40 bytes.

Return value

If successful, MSC\_STATUS\_SUCCESS will be returned. In case of an error, an <u>error code</u><sup>D<sub>18</sub></sup> will be returned.

#### Comments

In order to provide backward compatibility to older systems, the DLL also supports the bus type MSC\_TYPE\_USB\_FTDI (value 0x00000002). This bus type is no more relevant for newer systems.

See also

MSC\_EnumerateDevices<sup>D22</sup>

#### 3.3.3 MSC\_OpenDevice

This function opens the connection to a device (i.e. to an Irinos-System).

#### Definition

```
MSC_STATUS
MSC_OpenDevice(
    unsigned long Index,
    MSC_HANDLE* Handle
);
```

#### Parameter

#### Index

Device number. The first device has always the number 0. The number of available devices (=Irinos Systems) can be retrieved using <u>MSC\_EnumerateDevices</u><sup>D22</sup>.

#### Handle

Returns a device-handle. This handle is required by various DLL functions in order to communicate with the device.

#### Return value

If successful, MSC\_STATUS\_SUCCESS will be returned. In case of an error, an <u>error code</u><sup>D18</sup> will be returned.

Even though is makes no sense, multiple handles to the same device can be created.

See also

MSC\_EnumerateDevices<sup>D22</sup>

#### 3.3.4 MSC\_InitDevice

This function initializes the internal device data.

#### Definition

#### Parameter

#### Handle

Device-Handle, which has been returned by a previous call of the function  $\underline{MSC}$  <u>OpenDevice</u>  $D^{24}$ .

#### Return value

If successful, MSC\_STATUS\_SUCCESS will be returned. In case of an error, an error code  $D^{18}$  will be returned.

#### Comments

All channel information, notifications and error counters will be reset.

See also

MSC\_OpenDevice<sup>D24</sup>

#### 3.3.5 MSC\_CloseDevice

This function closes a device-handle.

#### Definition

#### Parameter

#### Handle

Device-Handle, which has been returned by a previous call of the function  $\underline{MSC}$  <u>OpenDevice</u>  $D^{24}$ .

#### Return value

If successful, MSC\_STATUS\_SUCCESS will be returned. In case of an error, an error code<sup>D18</sup> will be returned.

#### Comments

If the last handle to a device is closed, all internal information about the device state will be cleared.

See also

MSC\_OpenDevice<sup>D24</sup>

#### 3.3.6 MSC\_Start

This function starts the data transfer.

#### Definition

```
MSC_STATUS
MSC_Start(
    MSC_HANDLE Handle,
    unsigned long SndPeriod,
    unsigned long DisconnectTimeout,
    unsigned long RetryCount,
    unsigned long ResponseTimeout
);
```

#### Parameter

#### Handle

Device-Handle, which has been returned by a previous call of the function  $\underline{MSC}$ \_OpenDevice<sup>D24</sup>.

#### SndPeriod

[ms] Time-period between two message frames, which will be sent to the device. If the period is smaller than the time is required to get the answer from the device, the next message frame is sent as soon as possible.

#### DisconnectTimeout

[ms] If no answer from the device is received in this time interval the <u>device notification</u><sup> $D_{32}$ </sup> is set.

#### RetryCount

Number of retries before a communication error is reported.

#### ResponseTimeout

[ms] Time interval before a retry is started.

#### Return value

If successful, MSC\_STATUS\_SUCCESS will be returned. In case of an error, an <u>error code<sup>D18</sup></u> will be returned.

#### Comments

Communication will only work, if the data transfer has been started before using this function.

#### Example values

The following values are appropriate for static measurement and for most dynamic measurements:

SndPeriod = 1 DisconnectTimeout = 500 RetryCount = 10 ResponseTimeout = 75

In order to achieve a short send period, a 1ms Multimedia-Timer must be started in the Windows application. It decreases the Windows Tick-Time from the standard value (15,6ms) to  $\leq$  1ms. It is suggested to implement the Multimedia-Timer into the application.

All example values are appropriate for a direct Ethernet connection between the PC and the Irinos-System.

#### See also

MSC\_OpenDevice<sup>D24</sup>

<u>MSC\_Stop</u><sup>D</sup><sup>29</sup>

#### 3.3.7 MSC\_Stop

This function stops the data transfer.

#### Definition

#### Parameter

#### Handle

Device-Handle, which has been returned by a previous call of the function  $\underline{MSC}_{OpenDevice}^{D_{24}}$ .

#### Return value

If successful, MSC\_STATUS\_SUCCESS will be returned. In case of an error, an <u>error code<sup>D18</sup></u> will be returned.

Siehe auch

MSC OpenDevice<sup>D24</sup>

MSC Start<sup>D27</sup>

#### 3.3.8 MSC\_GetDeviceState

This function returns the communication status to the Irinos-System. It serves only as a diagnostic tool. For normal operation, it is not required. Its implementation is suggested in order to have extended diagnostic capabilities in case of communication problems.

#### Definition

```
MSC_STATUS
MSC_GetDeviceState(
    MSC_HANDLE Handle,
    unsigned long* LastMsgReceived,
    unsigned long* SndErrorCounter,
    unsigned long* RcvErrorCounter,
    unsigned long* CmdDiscarded,
    unsigned long* CmdDiscardedArray,
    unsigned long Flags
);
```

Parameter

#### Handle

Device-Handle, which has been returned by a previous call of the function MSC\_OpenDevice.

#### LastMsgReceived

Returns the time since the reception of the last data frame.

#### SndErrorCounter

Returns the error counter of data frames, which could not be sent. The counter is set to 0 either by the function <u>MSC\_Start</u>  $D^{27}$  or if the flags value MSC\_RESET\_ERROR\_COUNTERS is set.

#### RcvErrorCounter

Returns the error counter of data frames, which could not be received completely. The counter is set to 0 either by the function  $\underline{MSC\_Start}^{D27}$  or if the flags value  $\underline{MSC\_RESET\_ERROR\_COUNTERS}$  is set.

#### CmdDiscarded

Returns a counter which is increased each time if an opcode is received which was not expected. This counter is the summary of the CmdDiscardedArray. The counters will be set to zero by the function  $\underline{MSC}_{Start}^{D_{27}}$  or if the flags value  $\underline{MSC}_{RESET}_{DISCARDED}_{COUNTERS}$  is set.

#### CmdDiscardedArray

Pointer to an user provided array of 256 unsigned long values. Each value contains the error counter for an opcode specified by index. The counters will be set to zero while function <u>MSC\_Start<sup>D27</sup></u> or if the flags value MSC\_RESET\_DISCARDED\_COUNTERS is set.

#### Flags

Contains bitwise information for the MscDll. The flags may be combined.

MSC\_RESET\_ERROR\_COUNTERS This bit clears the send- and receive error counter.

MSC\_RESET\_DISCARDED\_COUNTERS This bit clears the counter for invalid telegrams.

#### Return value

If successful, MSC\_STATUS\_SUCCESS will be returned. In case of an error, an error code will be returned.

#### See also

MSC\_OpenDevice<sup>D24</sup>

MSC\_Start<sup>27</sup>

## 3.4 Notifications

Using notifications, the application can be informed about the following events:

- a) Connection failure ("DisconnectTimeout", see <u>MSC\_Start</u><sup>D27</sup>)
- b) New data available for a static data channel (see <u>MSC\_SetupStaticChannel</u><sup>D<sub>39</sub></sup>)
- c) Receive buffer for dynamic measurement full.

The use of notifications is recommended but not required.

Using notifications, it is **very important that the notification itself and reading, processing and displaying data is handled in a separate threads**. Otherwise this may lead to communication delays or even to a breakdown of the communication.

The following approach is suggested:

- $_{\odot}$  In case a notification occurs, a flag is set.
- $_{\odot}$  This flag is checked cyclically in a thread. If it is set, new data is read and processed and the flag is reset.

This cyclic check can for example be implemented into a 30ms timer-event of the GUI.

It is recommended to use messages for notifications  $(\underline{MSC\_SetNotificationMessage}^{D_{33}})$ .

#### 3.4.1 MSC\_SetNotificationMessage

This function enables sending Windows messages as notifications.

Details for receiving Windows messages can be found in the documentation of your development tools.

#### Definition

```
MSC_STATUS

MSC_SetNotificationMessage(

MSC_HANDLE Handle,

int OpCode,

HWND hWnd,

ULONG MsgCode,

ULONG wParam,

ULONG lParam
);
```

#### Parameter

#### Handle

Device-Handle, which has been returned by a previous call of the function  $\underline{MSC}$  <u>OpenDevice</u>  $D^{24}$ .

#### Opcode

- Opcode of the static channel (<u>opcRS<sup>D96</sup></u>, <u>opcRHS<sup>D86</sup></u> oder <u>opcBIO<sup>D97</sup></u>). A notification message will be sent, if new data has arrived for the respective opcode.
- $\circ$  -1 for a notification in case of a communication timeout (see <u>MSC\_Start<sup>D27</sup></u>).
- The opcode of the dynamic measurement (<u>opcRDM1<sup>D</sup>™</u> oder <u>opcRDM2<sup>D</sup>™</u>). If the receive buffer of the respective dynamic measurement is full, a notification message will be sent.

#### hWnd

A Windows-handle, which receives the Windows message.

#### MsgCode

Message number, which must be defined by the application (see also comment below).

#### wParam

The wParam of the Windows message.

#### lParam

The IParam of the Windows message.

#### Return value

If successful, MSC\_STATUS\_SUCCESS will be returned. In case of an error, an <u>error code</u><sup>D<sub>18</sub></sup> will be returned.

#### Comments

The notification is only used for devices and for static and dynamic data transfer channels.

A device notification reports about a communication error.

For a static data transfer channel, the notification is sent each time new data has arrived (-> once per send period).

For a dynamic data transfer channel, the notification is only sent, if the receive buffer is completely full.

The notification can be cleared, if the function is called with the parameter hWnd = NULL.

#### MsgCode

The message-number is defined by the application. Using Visual C+ +, this can be done for example as follows:

| #define | WM_MESSAGE_MSC_ | READSTATIC | $(WM_USER + 0)$ |
|---------|-----------------|------------|-----------------|
| #define | WM MESSAGE MSC  | BITIO      | (WM_USER + 1)   |
| #define | WM_MESSAGE_MSC  | HW_STATUS  | (WM_USER + 2)   |

#### See also

MSC\_OpenDevice<sup>D24</sup>

MSC Start<sup>D27</sup>

#### 3.4.2 MSC\_SetNotificationEvent

This function registers a event for notification.

Details for using Events can be found in the documentation of your development tools.

#### Definition

```
MSC_STATUS
MSC_SetNotificationEvent(
            MSC_HANDLE Handle,
            int OpCode,
            HANDLE Event
);
```

#### Parameter

#### Handle

Device-Handle, which has been returned by a previous call of the function  $\underline{MSC}_{OpenDevice}^{D_{24}}$ .

#### Opcode

 $\circ$  Opcode of the static channel (<u>opcRS</u><sup>D96</sup>, <u>opcRHS</u><sup>D86</sup> oder <u>opcBIO</u><sup>D97</sup>). A notification message will be sent, if new data has arrived for the respective opcode.

- $\circ$  -1 for a notification in case of a communication timeout (see <u>MSC\_Start<sup>D27</sup></u>).
- The opcode of the dynamic measurement (<u>opcRDM1</u><sup>D<sup>106</sup></sup> oder <u>opcRDM2</u><sup>D<sup>106</sup></sub>). If the receive buffer of the respective dynamic measurement is full, a notification message will be sent.
  </sup>

#### Event

Initialized event handle.

#### Return value

If successful, MSC\_STATUS\_SUCCESS will be returned. In case of an error, an <u>error code<sup>D18</sup></u> will be returned.

#### Comments

The notification is only used for devices and for static and dynamic data transfer channels.

A device notification reports about a communication error.

For a static data transfer channel, the notification is sent each time new data has arrived (-> once per send period).

For a dynamic data transfer channel, the notification is only sent, if the receive buffer is completely full.

The notification can be unregistered if the function is called with Event == NULL.

The MscDll never resets this event.

See also

MSC\_OpenDevice<sup>D24</sup>

MSC Start<sup>D27</sup>

#### 3.4.3 MSC\_SetNotificationCallback

This function registers a callback function for notification.

```
Definition
```

```
MSC_STATUS
MSC_SetNotificationCallback(
    MSC_HANDLE Handle,
    int OpCode,
    MSC_NOTIFICATION_CALLBACK* CallbackFunction,
    void* NotificationContext
);
```

#### Parameter

#### Handle

Device-Handle, which has been returned by a previous call of the function  $\underline{MSC}$  <u>OpenDevice</u>  $D^{24}$ .

#### Opcode

- Opcode of the static channel (<u>opcRS</u><sup>D<sub>96</sub></sup>, <u>opcRHS</u><sup>D<sub>86</sub></sup> oder <u>opcBIO</u><sup>D<sub>97</sub></sup>). A notification message will be sent, if new data has arrived for the respective opcode.
- $\circ$  -1 for a notification in case of a communication timeout (see  $\underline{MSC\_Start}^{D_{27}}$  ).
- o The opcode of the dynamic measurement (<u>opcRDM1</u><sup>D™</sup> oder <u>opcRDM2</u><sup>D™</sup>). If the receive buffer of the respective dynamic measurement is full, a notification message will be sent.

#### CallbackFunction

The address of the callback function. Use NULL to unregister the callback function.

#### NotificationContext

A caller provided context pointer which is passed unchanged to the <u>callback function  $D^{38}$ </u>.

#### Return value

If successful, MSC\_STATUS\_SUCCESS will be returned. In case of an error, an error code will be returned.

#### Comments

The notification is only used for devices and for static and dynamic data transfer channels.

A device notification reports about a communication error.

For a static data transfer channel, the notification is sent each time new data has arrived (-> once per send period).

For a dynamic data transfer channel, the notification is only sent, if the receive buffer is completely full.

The notification can be unregistered if the function is called with Event == NULL.

The callback function is called from the communication thread. Only very limited code can be executed in the callback-function. Otherwise this may lead to communication delays or even to a breakdown of the communication.

See also

MSC\_OpenDevice<sup>D24</sup>

MSC\_Start<sup>D27</sup>

## **Callback function**

This function is the prototype for a callback notification.

#### Definition

```
void
MSC NOTIFICATION CALLBACK(
    void* NotificationContext
);
```

Parameter

#### NotificationContext

This parameter is the same which was passed to the function <u>MSC\_SetNotificationCallback</u><sup>D37</sup>. The application can store a context information in this pointer.

#### Comments

This function is called in a different thread context. The application must handle the synchronisation.

#### 3.5 Static transfer channels

#### 3.5.1 MSC\_SetupStaticChannel

This function initializes a static data transfer channel. It is used to exchange data between the MscDll and the Irinos-System automatically and continuously.

#### Definition

```
MSC STATUS
MSC SetupStaticChannel(
    MSC HANDLE Handle,
    unsigned char OpCode,
    unsigned long SndBufferSize,
    void* SndBuffer,
    unsigned long RcvBufferSize
```

#### Parameter

#### Handle

Device-Handle, which has been returned by a previous call of the function  $\underline{MSC}$ \_OpenDevice<sup>D24</sup>.

#### Opcode

Opcode for the static channel:  $opcRS^{D_{96}}$  for reading static measurement values.  $opcRHS^{D_{86}}$  for reading the hardware status.  $opcBIO^{D_{97}}$  for exchanging Bit I/O data.

#### SndBufferSize

Size of the data, which shall be sent.

#### SndBuffer

Buffer with data, which shall be sent. Minimum size is "SndBufferSize".

#### RcvBufferSize

Maximum size of the receive data.

#### Return value

If successful, MSC\_STATUS\_SUCCESS will be returned. In case of an error, an error code<sup>D18</sup> will be returned.

#### Comments

The MscDll uses an internal buffer for the receive data. It is overwritten if new data is received. The application has no access to this internal buffer. It needs to be read using the function  $\underline{MSC}_{ReadStatic}^{D_{41}}$ .

The opcode is either <u>opcRS</u><sup> $D_{96}$ </sup>, <u>opcRHS</u><sup> $D_{86}$ </sup> or <u>opcBIO</u><sup> $D_{97}$ </sup>.

The send buffer is not used for  $\underline{opcRS}^{D96}$ . Nevertheless, it must always be defined having a minimum size of 1 byte.

If data in the send buffer is changes, the MscDll must be informed via the function  $\underline{MSC}_{RefreshChannel}^{D_{43}}$ .

See also

MSC\_OpenDevice<sup>124</sup>

MSC\_Start<sup>27</sup>

MSC\_ReadStatic<sup>141</sup>

MSC\_RefreshChannel<sup>D43</sup>

#### 3.5.2 MSC\_ReadStatic

This function reads new data from a static data transfer channel.

#### Definition

```
MSC_STATUS
MSC_ReadStatic(
    MSC_HANDLE Handle,
    unsigned char OpCode,
    unsigned long BufferSize,
    void* Buffer,
    unsigned long* DataCount
);
```

Parameter

#### Handle

Device-Handle, which has been returned by a previous call of the function  $\underline{MSC}_{OpenDevice}^{D_{24}}$ .

#### Opcode

Opcode for the static channel:  $opcRS^{D_{96}}$  for reading static measurement values.  $opcRHS^{D_{86}}$  for reading the hardware status.  $opcBIO^{D_{97}}$  for exchanging Bit I/O data.

#### BufferSize

Size of the destination buffer ("Buffer") in bytes.

#### Buffer

Destination buffer. Data will be copied into this buffer. Its size must be at least "BufferSize".

#### DataCount

Number of bytes, which have been received recently. 0 if no new data has been received.

#### Return value

If successful, MSC\_STATUS\_SUCCESS will be returned. In case of an error, an <u>error code</u><sup>D<sub>18</sub></sup> will be returned.

#### Comments

A static measurement channel needs to be initialized with the function <u>MSC\_SetupStaticChannel</u><sup>D39</sup>. The opcode for Msc\_ReadStatic is the same as it has been used for <u>MSC\_SetupStaticChannel</u><sup>D39</sup>.

See also

MSC OpenDevice<sup>D24</sup>

MSC SetupStaticChannel<sup>D39</sup>

#### 3.5.3 MSC\_RefreshChannel

This function updates the send buffer of the given opcode.

#### Definition

```
MSC_STATUS
MSC_RefreshChannel(
    MSC_HANDLE Handle,
    unsigned char OpCode
);
```

Parameter

#### Handle

Device-Handle, which has been returned by a previous call of the function  $\underline{MSC}$  <u>OpenDevice</u>  $D^{24}$ .

#### Opcode

The opcode, whose send buffer needs to be updated (<u>opcBIO</u>  $\square^{97}$ ).

#### Return value

If successful, MSC\_STATUS\_SUCCESS will be returned. In case of an error, an  $error code^{D_{18}}$  will be returned.

#### Comments

This function is used to update the output data inside the MscDll. Currently the only application is updating digital outputs ( $opcBIO^{D97}$ ).

[The output data of the opcode  $\underline{opcRHS}^{D_{86}}$  does not need to be updated, since it remains unchanged.]

This function does not start a data transfer on the network interface. It only informs the MscDll about new data.

See also

MSC\_OpenDevice<sup>D24</sup>

MSC\_SetupStaticChannel<sup>D39</sup>

## **3.6** Transfer channels for dynamic measurement values

#### 3.6.1 MSC\_SetupExtendedDynamicChannel

This function initializes a data transfer channel for dynamic measurement values.

#### Definition

```
MSC_STATUS
MSC_SetupExtendedDynamicChannel(
    MSC_HANDLE Handle,
    unsigned char OpCode,
    unsigned char NumberOfSubChannels,
    unsigned long SndBufferSize,
    void* SndBuffer
);
```

#### Parameter

#### Handle

Device-Handle, which has been returned by a previous call of the function  $\underline{MSC}$  <u>OpenDevice</u><sup>D24</sup>.

#### Opcode

The opcode of the dynamic measurement ( $\underline{opcRDM1}^{D_{106}}$  or  $\underline{opcRDM2}^{D_{106}}$ ).

#### NumberOfSubChannels

Number of measurement channels, which are transferred in a data frame (= number of measurement channels used for the dynamic measurement).

#### SndBufferSize

The size of the send buffer must be 1.

#### SndBuffer

Pointer to the send buffer. Minimum length is 1 byte. Its content is not relevant. It is only required to keep to the data structure.

#### Return value

If successful, MSC\_STATUS\_SUCCESS will be returned. In case of an error, an <u>error code</u><sup>D<sub>10</sub></sup> will be returned.

#### Comments

An extended dynamic measurement channel stores the data in several FIFO like buffers. The buffers are provided by the application with the function <u>MSC\_AttachSubChannelBuffer<sup>D46</sup></u>.

The measurement is running if a buffer is attached to all of the subchannels and these buffers are not full.

All measurement values have the data type 32 bit signed long. This also applies to measurement channels, which have a 16 or 8 bit value range.

See also

MSC\_OpenDevice<sup>D24</sup>

MSC AttachSubChannelBuffer<sup>D46</sup>

MSC GetPosition<sup>D49</sup>

#### 3.6.2 MSC\_AttachSubChannelBuffer

This function adds buffers for measurement values to a dynamic data transfer channel. One buffer must be provided per measurement channel, which is used in the dynamic measurement.

#### Definition

```
MSC_STATUS
MSC_AttachSubChannelBuffer(
    MSC_HANDLE Handle,
    unsigned char OpCode,
    unsigned char SubChannel,
    unsigned long BufferSize,
    void* Buffer
);
```

#### Parameter

#### Handle

Device-Handle, which has been returned by a previous call of the function  $\underline{MSC}$  <u>OpenDevice</u>  $D^{24}$ .

#### Opcode

The opcode of the dynamic measurement ( $\underline{opcRDM1}^{D_{106}}$  or  $\underline{opcRDM2}^{D_{106}}$ ).

#### SubChannel

Number of the measurement channel. The number of the first measurement channel is 0. It must be smaller than "NumberOfSubChannels" in the function <u>MSC\_SetupExtendedDynamicChannel<sup>D44</sup></u>.

#### BufferSize

Size of the measurement buffer. Each measurement value requires 4 bytes. If for example 1.000 measurement values per channel shall be sampled, a buffer size of 4.000 bytes is required.

#### **Buffer**

Pointer to the buffer for the measurement values. Its size must be at least "BufferSize".

### Return value

If successful, MSC\_STATUS\_SUCCESS will be returned. In case of an error, an <u>error code</u><sup>D18</sup> will be returned.

#### Comments

The memory for the buffer must be allocated by the application. It must be permanent, until it is detached using the function  $\underline{MSC}$ \_DetachSubChannelBuffers<sup>D47</sup>.

This function must be called once per measurement channel used for the dynamic measurement.

The opcode is the same, as it has been used for  $\underline{MSC\_SetupExtendedDynamicChannel^{D44}}$ .

See also

MSC\_OpenDevice<sup>D24</sup>

MSC\_SetupExtendedDynamicChannel<sup>D44</sup>

MSC\_DetachSubChannelBuffers<sup>D47</sup>

MSC\_GetPosition<sup>D49</sup>

#### 3.6.3 MSC\_DetachSubChannelBuffers

This function detaches all buffers for measurement values from a dynamic data transfer channel.

Definition

```
MSC_STATUS
MSC_DetachSubChannelBuffers(
MSC_HANDLE Handle,
unsigned char OpCode
);
```

#### Parameter

#### Handle

Device-Handle, which has been returned by a previous call of the function  $\underline{MSC}$  <u>OpenDevice</u>  $D^{24}$ .

#### Opcode

The opcode of the dynamic measurement ( $\underline{opcRDM1}^{D_{106}}$  or  $\underline{opcRDM2}^{D_{106}}$ ).

#### Return value

If successful, MSC\_STATUS\_SUCCESS will be returned. In case of an error, an <u>error code</u><sup>D<sub>18</sub></sup> will be returned.

#### Comments

The function detaches all buffers attached to the subchannels of an extended dynamic channel by calling <u>MSC\_AttachSubChannelBuffer</u>  $D^{46}$ . If the buffers are detached, the extended dynamic measurement inside the MscDll stops.

See also

MSC\_OpenDevice<sup>D24</sup>

MSC\_SetupExtendedDynamicChannel<sup>D44</sup>

MSC\_AttachSubChannelBuffer<sup>D46</sup>

MSC GetPosition<sup>D49</sup>

#### 3.6.4 MSC\_GetPosition

This function returns the position of a dynamic measurement. This allows determining the number of measurement values, which have already been sampled and transferred to the MscDll.

#### Definition

```
MSC_STATUS
MSC_GetPosition(
    MSC_HANDLE Handle,
    unsigned char OpCode,
    unsigned long* Position
);
```

#### Parameter

#### Handle

Device-Handle, which has been returned by a previous call of the function  $\underline{MSC}$  <u>OpenDevice</u><sup>D24</sup>.

#### Opcode

The opcode of the dynamic measurement ( $\underline{opcRDM1}^{D^{106}}$  or  $\underline{opcRDM2}^{D^{106}}$ ).

#### Position

Returns the position of the dynamic measurement in bytes (see also comment below).

#### Return value

If successful, MSC\_STATUS\_SUCCESS will be returned. In case of an error, an error code<sup>D18</sup> will be returned.

#### Comments

Measurement values are always stored as 32 bit values. In order to get the number of measurement values, the variable "Position" must be divided by 4.

Example: If a buffer is filled with 400 bytes, it contains 100 measuring values.

See also

MSC\_OpenDevice<sup>D24</sup>

MSC\_SetupExtendedDynamicChannel<sup>D44</sup>

MSC\_AttachSubChannelBuffer<sup>D46</sup>

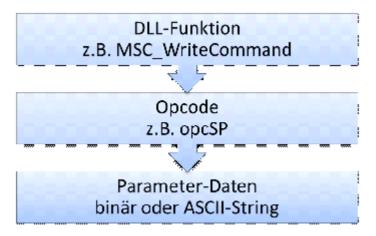
**Opcodes** and parameters

## 4 **Opcodes and parameters**

## 4.1 The role of opcodes

The application software communicates with the Irinos system via the MscDll. The MscDll functions are called from the application software. Most of the MscDll's functions need additional data. Some functions (like  $\underline{MSC}$ \_WriteCommand<sup>D20</sup>) are just carriers for data.

The meaning of the additional data is defined in opcodes which in turn use parameter data to completely define their function. Parameter data can be binary or an ASCII-type string. Each opcode is assigned to a specific function.



## 4.2 **Opcode overview**

### **Opcodes** "Initialization"

| Opcode                       | Hex value | Function                                  | Parameter<br>type      |
|------------------------------|-----------|---|------------------------|
| <u>opcRIV</u> <sup>D₅6</sup> | 0x01      | Read<br>inventory<br>(number of<br>boxes) | String <sup>D 56</sup> |
| opcRMI <sup>D58</sup>        | 0x03      | Read Box<br>information<br>(digital type  | String <sup>D 56</sup> |

| Opcode                | Hex value | Function                         | Parameter<br>type     |
|-----------------------|-----------|----------------------------------|-----------------------|
|                       |           | plate)                           |                       |
| opcRSS <sup>D63</sup> | 0x05      | Read System-<br>String           | String <sup>D56</sup> |
| opcWCC <sup>D64</sup> | 0x09      | Write channel<br>characteristics | String <sup>D56</sup> |
| opcRCA <sup>D66</sup> | 0×10      | Read channel<br>assignment       | String <sup>D56</sup> |
| opcWCA <sup>D69</sup> | 0x11      | Write channel<br>assignment      | String <sup>D56</sup> |

## Opcodes "Configuration and miscellaneous"

| Opcode                | Hex value      | Function  | Parameter<br>type            |
|-----------------------|----------------|---|------------------------------|
| opcWCL <sup>D71</sup> | 0x22           | Write channel<br>list                                 | <u>String</u> <sup>D₅6</sup> |
| opcRCL <sup>D73</sup> | 0x23           | Read channel<br>list                                  | <u>String</u> <sup>D₅6</sup> |
| opcACL <sup>D75</sup> | 0x24<br>(0x26) | Activate<br>channel list for<br>static<br>measurement | String <sup>D 56</sup>       |
| opcDT <sup>D76</sup>  | 0x30           | Define trigger<br>for dynamic<br>measurement          | String <sup>D 56</sup>       |

| Opcode                    | Hex value | Function   | Parameter<br>type            |
|---------------------------|-----------|--|------------------------------|
| opcAT <sup>D81</sup>      | 0x31      | Activate<br>trigger for<br>dynamic<br>measurement        | String <sup>D56</sup>        |
| <u>орсП<sup>D82</sup></u> | 0x32      | Inactivate<br>trigger for<br>dynamic<br>measurement      | String <sup>D 56</sup>       |
| opcSP <sup>D83</sup>      | 0x35      | Set (channel-)<br>parameter                              | String <sup>D56</sup>        |
| <u>opcRHS</u> D₀₀         | 0x38      | Read<br>hardware<br>status of<br>measurement<br>channels | Binary                       |
| <u>opcREv</u> D∞          | 0x39      | Read current<br>event of the<br>Irinos-Boxes             | Binary                       |
| opcSAbsT <sup>D90</sup>   | 0x3A      | Set absolute<br>time (for<br>diagnostics<br>memory)      | String <sup>D 56</sup>       |
| opcWEvCfg <sup>D92</sup>  | 0x3D      | Write event<br>configuration                             | <u>String</u> <sup>D56</sup> |
| opcClrEv <sup>D94</sup>   | 0x3E      | Clear event  | String <sup>D56</sup>        |

**Opcodes "Measurement"** 

| Opcode   | Hex value | Function  | Parameter<br>type            |
|--|-----------|---|------------------------------|
| opcRS <sup>D96</sup>   | 0x40      | Read static<br>measurement<br>values              | Binary                       |
| <u>opcBIO</u> <sup>D₀7</sup>   | 0x42      | Read digital<br>inputs / write<br>digital outputs | Binary                       |
| opcBIORO <sup>D99</sup><br>(Available from<br>Firmware<br>version 1.4.x.x) | 0x43      | Read current<br>state of digital<br>in-/outputs   | Binary                       |
| <u>opsRSW</u> ⊡™   | 0x44      | Read<br>statusword for<br>dynamic<br>measurement  | Binary                       |
| opcDDM1 <sup>D</sup> <sup>104</sup>  | 0x50      | Define<br>dynamic<br>measurement<br>1             | <u>String</u> <sup>D56</sup> |
| <u>opcDDM2</u> <sup>D</sup> ™  | 0x51      | Define<br>dynamic<br>measurement<br>2             | <u>String</u> D56            |
| opcRDM1 <sup>D</sup> ™   | 0x60      | Read values of<br>dynamic<br>measurement<br>1     | Binary                       |
| opcRDM2 <sup>D106</sup>  | 0x61      | Read values of<br>dynamic<br>measurement<br>2     | Binary                       |

#### **Opcodes** "Service"

| Opcode                             | Hex value | Function     | Parameter<br>type     |
|------------------------------------|-----------|--------------|-----------------------|
| opcRST <sup>D</sup> <sup>107</sup> | 0x7E      | System Reset | String <sup>D56</sup> |

## 4.3 Parameter type "String"

For opcodes with the parameter type "string", the following rules apply:

- a) Only ASCII characters in the range 0x20 .. 0x7F must be used. The extended ANSII characters or "wide strings (16 bits)" are not supported.
- b) Everey string is framed by one leading and one trailing ,#` character. This characters are stripped before scanning the string and does not carry any information.
- c) Immediately after the leading ,#` character follows the command code. This is a variable length substring that must match the predefined command exactly. Upper and lower case are important.
- d) Items within a string are separated by semicolons.
- e) Unused parts of a parameter string must contain the ,\*` character. The semicolon must always be present.

## 4.4 **Opcodes:** Initialization

#### 4.4.1 opcRIV: Read inventory (number of boxes)

This opcode allows reading the number of available Irinos-Boxes from the Irinos-System.

Overview

# **Opcodes and parameters**

| Opcode:         | 0x01                             |
|-----------------|----------------------------------|
| Name:           | opcRIV                           |
| Function:       | Read inventory (number of boxes) |
| Parameter type: | String <sup>D56</sup>            |

#### **DLL-Function**

MSC WriteCommand<sup>D20</sup>

Request string to the Irinos-System

None. No data needs to be sent.

#### Response string from the Irinos-System

#{Number of Irinos-Boxes};{Number of modules}#

#### **Number of Irinos-Boxes**

Total number of Irinos-Boxes used in the Irinos-System.

#### Number of modules

This value is identical with "Number of Irinos-Boxes". It is only used for backward compatibility to older systems.

Example:

#3;3# -> 3 Irinos-Boxes are used.

This opcode cannot return an error response string.

Comment

The Master-Box (with Ethernet interface to the PC) is also counted. The example above could be a combination of the following Irinos-Boxes:

- 1 Master-Box IR-MASTER-KB1-68-68-SYSP-ETHIL
- 1 Slave-Box for inductive probes IR-TFV-8-TESA-M16-IL
- 1 Slave-Box for incremental encoders IR-INC-4-SEL1VSS-D15F-IL

#### 4.4.2 opcRMI: Read Box information (digital type plate)

This opcode allows reading detailed Box information (digital type plate).

#### Overview

| Opcode:         | 0x03                         |
|-----------------|------------------------------|
| Name:           | opcRMI                       |
| Function:       | Read module information      |
| Parameter type: | <u>String</u> <sup>D56</sup> |

#### **DLL-Function**

MSC\_WriteCommand<sup>D20</sup>

#### Request string to the Irinos-System

#{Box number};{Value 2}#

**z.B.** #0;2#

#### **Box number**

Number (address) of the Irinos-Box, starting with 0.

0 is always the Master-Box.

 $\geq$  1 is a Slave-Box

To request the Box information of all Irinos-Boxes, the request must be repeated once for each Irinos-Box.

#### Value 2

Fixed value "2". If this part of the parameter string is missing, an older version of the response string is returned (backward compatibility).

### Response string from the Irinos-System

```
#{Box number};{Device string};{MAC address};{Serial};
{Production code};{Hardware version};{Hardware revision};
{Firmware version};{Sample period};{Total number of measurement
channels};{Number of 64bit channels};{Number of 32bit
channels};{Number of 16bit channels};{Number of 8bit channels};
{Always 0};{Always 0};{Always 0};{Always 0};{Mumber
of digital inputs};{Number of digital outputs};{GUID};{Box
name};{Order number}#
```

#### Example:

#0;0;IR-TFV-8-IET-M16-ETHIL;A0-BB-3E-E0-00-03;I123456;S-W3-28;HW V1.1;HWRev 1;SW V1.0.0.27;50;8;0;0;8;0;0;0;0;0;0;2;0; {0C003B23-2C74-49A0-BCB1-E81C7C32C42A};LBox 0;828-5006#

### Box number (1)

e.g.: 0

Number (address) of the Irinos-Box. Same as in request string.

### Device string (2)

e.g. IR-TFV-8-IET-M16-ETHIL

Type string of the Irinos-Box (like it is printed on the type plate).

### MAC address (3)

**e.g.** A0-BB-3E-E0-00-03

MAC address of the Irinos-Box.

Each Irinos-Box has a unique MAC address, which is assigned during production. It is also printed on the type plate.

Master-Boxes as well as Slave-Boxes are equipped with a MAC address. The Master-Boxes also use it for the Ethernet interface.

#### Serial (4)

**e.g.** 1123456

The serial number is assigned to the Irinos-Box during production. It is also printed on the type plate.

#### Production code (5)

e.g. S-W3-28

Internal production code of the manufacturer.

#### Hardware version (6)

e.g. HW V1.1

Version of the electronics.

#### Hardware revision (7)

e.g. HWRev 1

Compatibility code between the hardware and the firmware. It ensures that a firmware update is only allowed if the firmware version is compatible to the hardware revision.

#### Firmware version (8)

**e.g.** SW V1.0.0.27

Firmware version.

The first part of the firmware version is incremented in case of major changes.

The second part of the firmware version is incremented in case new functionality has been implemented.

The third part of the firmware version is incremented in case one or more bugs were fixes.

The fourth part of the firmware version is an internal counter.

#### Sample period (9)

**e.g.** 50

Sample period in µs.

The sample period is constant for each Irinos-Box. It is independent of the sample period of the static or dynamic measurement.

The time period for a dynamic measurement must be a multiple of the sample periods of the involved Irinos-Boxes. See also opcode  $opcDT^{D76}$ .

#### Total number of measurement channels (10)

**e.g.** 8

Total number of measurement channels of a Irinos-Box.

#### Number of 64 bit channels (11)

always 0

For future use. Currently 64 bit channels are not supported.

#### Number of 32 bit channels (12)

**e.g.** 0

Number of 32 bit measurement channels an Irinos-Box has. For example channels for incremental encoders.

#### Number of 16 bit channels (13)

**e.g.** 8

Number of 16 bit measurement channels an Irinos-Box has. For example measurement channels for inductive probes or analogue inputs.

16 bit values are always transferred as 32 bit values to the MscDll / application.

#### Number of 8 bit channels (14)

**e.g.** 0

Number of 8 bit measurement channels an Irinos-Box has. Currently no such Irinos-Box is available. 8 bit values are always transferred as 32 bit values to the MscDll / application.

#### Parameters 15 - 19

Always 0. For future use.

#### Number of digital inputs (20)

**e.g.** 2

Number of digital inputs the Irinos-Box has.

For the communication to the MscDll, the number of digital inputs is always rounded up to a multiple of 8. In the example 2 digital inputs are available. These are rounded up to 8, whereas the inputs 3-8 are always low.

#### Number of digital outputs (21)

**e.g.** 0

Number of digital outputs the Irinos-Box has.

Like the digital inputs, they are always rounded up to a multiple of 8.

If an Irinos-Box for example has 4 digital outputs, the "virtual" outputs 5-8 will be added. They can be addressed by the MscDll, but this has no effect.

### GUID (22)

e.g. 0C003B23-2C74-49A0-BCB1-E81C7C32C42A

For future use.

#### Box name (23)

e.g. LBox 0

For future use.

### Order number (24)

**e.g.** 828–5006

Order number of the Irinos-Box.

Response string from the Irinos-System in case of an error

#-99# General syntax error of the request string.

#-1# if the box number in the request string is invalid.

#### 4.4.3 opcRSS: Read System-String

Via this opcode a string can be requested, which represents the structure of the Irinos-System.

#### Overview

| Opcode:         | 0x05                  |
|-----------------|-----------------------|
| Name:           | opcRSS                |
| Function:       | Read system string    |
| Parameter type: | String <sup>D56</sup> |

#### **DLL-Function**

MSC\_WriteCommand<sup>D20</sup>

Request string to the Irinos-System

#1#

#### Response string from the Irinos-System

#{Value 1};{Number of Irinos-Boxes};{Order-No. Irinos-Box 0}; {Order-No. Irinos-Box 2};...;{Order-No. Irinos-Box n}#

Example for an Irinos-System with the Irinos-Boxes IR-INC (Box 0, Order-No. 828-5013) and IR-TFV (Box 1, Order-No. 828-5003): #1;2;828-5013;828-5003#

#### Value 1

Always 1.

#### **Number of Irinos-Boxes**

**e.g.** 2

Number of Irinos-Boxes used in the Irinos-System.

#### Order-No. Irinos-Box n

**e.g.** 828-5013

The order numbers of all Irinos-Boxes are listed in the order of their addresses.

Response string from the Irinos-System in case of an error

#-99# General syntax error of the request string.

#-1# if the request string does not contain the value 1.

#### Comments

It is recommended to store the expected response string in the measurement software (e.g. in its Ini file). After establishing the connection, the string requested from the Irinos-System is compared to the reference string. This allows verifying if all required Irinos-Boxes are available and properly connected.

#### 4.4.4 opcWCC: Write channel characteristics

This opcode is used for parametrizing a measurement channel. The parameters depends on the channel type. Currently this opcode is only used for input channels for incremental encoders of the Irinos-Box IR-INC.

#### Overview

Opcode:

0x09

# **Opcodes and parameters**

Name:

opcWCC

Function: Write channel characteristics

Parameter type: <u>String</u><sup>D56</sup>

#### **DLL-Function**

MSC\_WriteCommand<sup>D20</sup>

Request string to the Irinos-System

#{ChannelName};{Configuration type};{Store}#

e.g. #T10;TTL;1#

#### ChannelName

Name of the measurement channel.

After startup all measurement channels are enumerated in ascending order with the names T1 T2 T3 T4 ... Tn.

The name of the measurement channel can be changed by the application via the opcode  $\underline{opcWCA}^{\square_{69}}$ . In this case the newly assigned channel name must be used.

#### **Configuration type**

",1VSS" to change an incremental channel type to 1Vpp.

"TTL" to change an incremental channel type to TTL / RS422.

#### Store

"0": The change remains active until the next system restart. Afterwards the old configuration becomes active again.

"1": The change applies permanently.

Please note: The number of write operations into the nonvolatile memory is limited. Further information can be found in the users manual.

If a measurement channel is reconfigured for the same type as it already was, no store operation is executed -> it is for example possible to configure the same channel for the same type multiple times after startup by the application.

Response string from the Irinos-System in case an incremental channel was addressed (IR-INC)

#0# Success

- #-n# Parameter ,n' of the request string invalid
- #-99# General syntax error of the request string

Response string from the Irinos-System in case any other measurement channel was addressed

#-98#

#### Comments

A measurement channel for incremental encoders can also be configured for 1Vpp or TTL/RS422 via the Irinos-Tool.

After configuration the position of the incremental input channel is reset.

By reconfiguring an incremental input channel after start of the application software, it does not matter how an Irinos-Box is preconfigured. This allows a quick replacement of an Irinos-Box without manual reconfiguration of the "new" Irinos-Box.

#### 4.4.5 opcRCA: Read channel assignment

This opcode allows reading the current assignment of the measurement channels to the physical measurement inputs. *Most applications do not need this opcode.* 

#### Overview

| Opcode:         | 0x10                    |
|-----------------|-------------------------|
| Name:           | opcRCA                  |
| Function:       | Read channel assignment |
| Parameter type: | String <sup>D56</sup>   |

DLL-Function

MSC\_WriteCommand<sup>D20</sup>

### Request string to the Irinos-System

#{Segmentindex}#

e.g. #1#

#### Segmentindex

See description of the segments.

Response string from the Irinos-System

- List See example
- #-1# Invalid Segment-Index
- #-99# General syntax error of the request string

Example response (list)

| #1;1;         |
|---------------|
| T1,1,0,1,1;   |
| T2,2,0,1,2;   |
| T3,3,0,1,3;   |
| T4,4,0,1,4;   |
| T5,5,1,1,1;   |
| Т6,6,1,1,2;   |
| T7,7,1,1,3;   |
| T8,8,1,1,4;   |
| T9,9,1,1,5;   |
| T10,10,1,1,6; |
| T11,11,1,1,7; |
| T12,12,1,1,8  |
| #             |

The first block is #{Segment}; {NumberOfSegments}#

**e.g.** 1;2

Each additional block defines a logic measurement channel. The meanings of the values are:

T1,1[a] Channel name (ASCII string, max. 4 characters)
,0,1,
1
T1, [b] Logic channel number in ascending order
1,0,
1,1
T1,1[c] Number of the Irinos-Box (Box address)
'0,1,
1
T1,1[d] Modul-ID. Always 1. For backward compatibility with older
,0, systems.
1,1
T1,1[e] Physical channel number within the Irinos-Box [c]. Starts
,0,1, with 1.

1

Segments

For Irinos-Systems with many measurement channels, the complete list cannot be transferred in a single data frame to the PC. Hence it is split up into segments.

If the first segment is requested using the segment-index #1#, the response starts with the same segment-index followed by the total number of segments (e.g. #1;2;). To get the full channel assignment list, this request must be resent with an increasing segment-index, until the total number of segments has been reached.

In case the list is for example split up into 2 segments, the first part must be requested using the segment index #1# and the second part must be requested using the segment index #2#.

By definition the maximum segment size is 32 measurement channels.

#### Comments

During startup of the Irinos-System, the channel assignment list is created automatically. This list is dynamic, it adapts automatically to the available Irinos components.

The channel assignment list corresponds to the channel list 0, which can be requested via the opcode  $\underline{opcRCL}^{D73}$ . It can even be used as a channel list for a dynamic measurement. However, this is not recommended. Use a separate channel list.

#### 4.4.6 opcWCA: Write channel assignment

This opcode allows changing the current assignment of the measurement channels to the physical measurement inputs. It is mainly implemented for backward compatibility to older systems. *It is not required for new applications.* 

| Overview        |                          |
|-----------------|--------------------------|
| Opcode:         | 0x11                     |
| Name:           | opcWCA                   |
| Function:       | Write channel assignment |
| Parameter type: | String <sup>D56</sup>    |

#### **DLL-Function**

MSC\_WriteCommand<sup>D20</sup>

Request string to the Irinos-System

#### Example:

#T1,1,0,1,1;T2,2,0,1,2;T3,3,0,1,3#

Assignment (1. part of the example):

T1, [a] Channel name (ASCII string, max. 4 characters) 1,0, 1,1
T1, [b] Logic channel number in ascending order 1,0, 1,1
T1 1[a] Number of the Jeines Bay (Bay address)

T1,1[c] Number of the Irinos-Box (Box address)

**0**,1, 1

T1,1[d] Modul-ID. Always 1. For backward compatibility with older ,0, systems. 1,1

T1,1[e] Physical channel number within the Irinos-Box [c]. Starts ,0,1 with 1. ,1

Response string from the Irinos-System

- #0# Success
- #-1# Channel name (e.g. T1) is larger than 4 characters

- #-2# Invalid logic channel number
- #-3# Invalid Irinos-Box number (Box address)
- #-4# Invalid module ID
- #-5# Physical channel number invalid
- #-6# Not enough parameters
- #-7# No semicolon
- #-99# General syntax error of the request string

#### Comments

During startup of the Irinos-System, the channel assignment list is created automatically. This list is dynamic, it adapts automatically to the available Irinos components.

Via this opcode the generated list can be overwritten.

The string length of a single data frame is limited. For Irinos-Systems with many measurement channels (> 32) writing the channel assignment must be split up into multiple steps. It is suggested to write a maximum of 32 logic channels at once.

Example: 42 logic channels shall be written. First write the logical channels 1 - 32 and afterwards the logical channels 33 - 42.

The logical channel numbers need to be written in ascending order.

### 4.5 Opcodes: Configuration and miscellaneous

#### 4.5.1 opcWCL: Write channel list

This opcode writes a channel list to the Irinos-System.

A valid channel list is always required for dynamic measurement. It can further be used to select channels for static measurement (not required).

#### Overview

|                 | 0.00                  |
|-----------------|-----------------------|
| Opcode:         | 0x22                  |
| Name:           | opcWCL                |
| Function:       | Write channel list    |
| Parameter type: | String <sup>D56</sup> |

#### **DLL-Function**

MSC\_WriteCommand<sup>D20</sup>

#### Request string to the Irinos-System

#{Number of channel list};{Channel name 1};...;{Channel name n}#

#### Example:

#2;T1;T2;T5;T18#

#### Number of channel list

Number of the channel list, which shall be written. Permissible values: 1..10

### **Channel name**

Name of the measurement channel according to the channel assignment.

During startup all measurement channels are named in ascending order: T1, T2, T3, ...

The channel names can be changed via the channel assignment  $(\underline{opcWCA}^{\square 69})$ .

Response string from the Irinos-System

- #0# Success
- #-n# Invalid parameter no n
- #-99# General syntax error of the request string

#### Comments

Channel lists contain all or a selection of the available measurement channels.

They are used to select the measurement channels, which shall be used for a dynamic measurement (see  $opcDDMx^{D^{16}}$ ). If a channel list is changed while a dynamic measurement is active, this has no effect on the dynamic measurement. It will be used if the next dynamic measurement is started.

The maximum number of channels allowed for dynamic measurement is 32.

Channel lists can be used to reduce the number of measurement channels used for static measurement (see  $opcACL^{D75}$ ). For systems with less than about 64 measurement channels, this makes no sense. If more measurement channels are available, this can speed up transferring dynamic measurement values from the Irinos-System to the PC.

If the channel list used for static measurement is changed, it becomes active immediately.

The channel list 0 corresponds to the channel assignment (see <u>opcRCA<sup>D66</sup></u>) and contains all measurement channels available. It can only be changed via the opcode <u>opcWCA<sup>D69</sup></u>. All other channel lists (1..10) can be overwritten at any time.

#### 4.5.2 opcRCL: Read channel list

This opcode allows reading a channel list from the Irinos-System.

| Overview  |                   |
|-----------|-------------------|
| Opcode:   | 0x23              |
| Name:     | opcRCL            |
| Function: | Read channel list |

Parameter type: <u>String</u><sup>D56</sup>

**DLL-Function** 

MSC\_WriteCommand<sup>D20</sup>

#### Request string to the Irinos-System

#{Number of channel list}#

Example: #3#

#### Number of channel list

Number of the channel list, which shall be readout. Permissible values: 0..10

#### Response string from the Irinos-System

Liste See description below

- #-n# Invalid parameter no n
- #-99# General syntax error of the request string

#### Description of the channel list

#{Number of channel list};{Channel name 1};...;{Channel name n}#

Beispiel: #2;T1;T2;T5;T18#

#### Number of channel list

Number of the channel list, which has been readout.

#### **Channel name**

Name of the measurement channel.

#### Comments

After startup all channel lists are automatically created. Each contains all measurement channels.

Prior to a dynamic measurement, the channel list used for the dynamic measurement must be written with the selected channels (see  $opcWCL^{D71}$ ).

Channel lists contain all or a selection of the available measurement channels.

The channel list 0 corresponds to the channel assignment (see  $opcRCA^{D_{66}}$ ) and contains all measurement channels available.

#### 4.5.3 opcACL: Activate channel list for static measurement

Via this opcode a channel list can be selected for static measurement (only useful is many measurement channels are available).

#### Overview

| Opcode:<br>compatibility; not | 0x24<br>(0x26 also allowed for backwards<br>to be used in new applications) |
|-------------------------------|---|
| Name:                         | opcACL  |
| Function:                     | Activate channel list   |
| Parameter type:               | String <sup>D56</sup>   |

**DLL-Function** 

MSC\_WriteCommand<sup>D20</sup>

#{Number of channel list}#

Example: #2#

#### Number of channel list

Number of the channel list, which shall be used for static measurement. Permissible values: 0..10

Response string from the Irinos-System

- #0# Success
- #-1# Invalid number of channel list
- #-99# General syntax error of the request string

#### Comments

This opcode is only required for applications with many measurement channels, if a dynamic measurement with high a sample rate and many channels is used in parallel.

Typically the pre-defined channel list 0 is used for static measurement. It contains all measurement channels.

This opcode has no effect on the channel list used for dynamic measurement.

#### 4.5.4 opcDT: Define trigger for dynamic measurement

This opcode allows defining a trigger for dynamic measurement.

| Overview |       |  |  |
|----------|-------|--|--|
| Opcode:  | 0x30  |  |  |
| Name:    | opcDT |  |  |

Function: Define Trigger

Parameter type: String<sup>D56</sup>

**DLL-Function** 

MSC\_WriteCommand<sup>D20</sup>

#### Request string to the Irinos-System

```
#{Trigger number};{Type};{Source};{Scaling factor};{Distance};
{Start};{End}#
```

#### **Trigger number**

Number of the trigger. Two independent triggers can be defines. Permissible values are 1 and 2.

#### Туре

- T for Time-Trigger
- P for Position-Trigger

#### Source

Position-triggered measurement: Name of the trigger channel (e.g. T7)

Time-triggered measurement: Unused. Use the character  $\star$  as Source.

#### Scaling factor

Position-triggered measurement: Floating point value to convert the measurement value of the Trigger-Source into a physical unit, e.g.  $\mu$ m or °. This allows using physical units for the following parameters Distance, Start and End. Use a scaling factor of 1 to use the measurement value unit (-> increments or digits). The scaling factor can also be -1 in order to change the sign.

Time-triggered measurement: Unused. Always use the value 1.

#### Distance

Position-triggered measurement: Distance between 2 triggerpositions (floating point value). E.g. 1°.

Time-triggered measurement: Time period between two sample in ms, e.g. 0.1 for 100 $\mu$ s or 1 for 1ms. The time-period must be a multiple of the sample periods of the Irinos-Boxes involved. The minimum value is 0.1 (=100  $\mu$ s).

Most Irinos-Boxes have an internal sample period of  $50\mu$ s. Thus valid values are for example 0.1, 0.25, 0.85, 1, 1.5, 12, etc.

#### Start

Position-triggered measurement: The measurement starts after this value has been exceeded (floating point value).

Time-triggered measurement: Delay until the start of the dynamic measurement in ms (floating point value).

#### End

Position-triggered measurement: The measurement will end, if this value is exceeded (floating point value). This also applied, if the maximum number of dynamic measurement values has not been reached yet.

Alternatively the character \* can be used for this parameter. The dynamic measurement will then be active, until the maximum number of dynamic measurement values has been reached (or until it is stopped manually).

Time-triggered measurement: Duration of the dynamic measurement in ms (since start). It is recommended not to use an end-value by writing the character \* into this parameter. A time-triggered measurement should be limited by the maximum number of measurement values as defined for the dynamic measurement (see <u>opcDDMx</u><sup>D</sup><sup>104</sup>).

Response string from the Irinos-System

- #0# Success
- #-n# Invalid parameter no n

#-99# General syntax error of the request string

Example parameter strings for position controlled measurement

#1;P;T2;20.0;0.1;50.0;\*#

This string defines Trigger No. 1 as position-based. The position is taken from measurement channel T2, which could be for example the incremental encoder 2.

The binary measurement value (increments) must be divided by 20.0 to get the position value in mm.

The trigger shall occur 10 times / mm (every 0.1mm) and the first trigger-pulse shall be generated at the position 50.0mm (-> first values are sampled at 50.0mm).

No end is defined. Instead the character \* tells the Irinos-System that the end-parameter is not used.

#### #2;P;T17;-1.0;10.0;0.0;3600.0#

This string defines Trigger No. 2 as position-based. The position is taken from measurement channel T17 (for example an incremental encoder with 3600 increments / rotation).

The measurement value of T17 shall not be converted to a physical unit. However, the measurement shall be performed into the negative direction. Therefore the sign is negated by the negative scale factor -1.0.

The trigger shall occur every 10 increments, which equals  $1^{\circ}$ -steps. The first pulse starts at 0 increments (= 0°). After 3600 increments (= 360°) the dynamic measurement shall be stopped.

#### Examples for time-triggered measurement

#2;T;\*;1.0;1.0;0.0;\*#

This string defines Trigger No. 2 as time-based. The sample period is 1.0ms, which equals 1 kSamples/s.

The dynamic measurement shall be started immediately (0.0ms).

Since no end value is used (character \*), the dynamic measurement runs until the defined number of measurement values has been recorded (see opcDDMx) or until it is stopped manually via one of the opcodes  $opcII^{D82}$  or  $opcDDMx^{D104}$ .

#### #1;T;\*;1.0;0.2;500.0;\*#

This string defines Trigger No. 1 as time-based. The sample period is 0.2ms, which equals 5 kSamples/s.

The start of the dynamic measurement shall be delayed by 500.0ms.

Since no end value is used (character \*), the dynamic measurement runs until the defined number of measurement values has been recorded (see  $opcDDMx^{D_{104}}$ ) or until it is stopped manually via one of the opcodes  $opcII^{D_{82}}$  or  $opcDDMx^{D_{104}}$ .

#### Comments

If a Position-Trigger is used, the values for scale, distance, start and end can be negative. For a Time-Trigger, these can only be positive.

It is possible to define an end-value for the trigger. The number of sampled measurement values is defined by the opcode  $\underline{opcDDMx}^{D^{104}}$ . If an end-point is defined, the dynamic measurement will be stopped automatically, if the end point is reached. This can lead to problems, if a defined number of samples is expected and the trigger has stopped the dynamic measurement before. In this case the defined number of samples will never be reached. Hence it is recommended to define either a end-value for a trigger OR a defined number of samples for the dynamic measurement.

A copy of the trigger configuration is made at the start of a dynamic measurement. If the trigger configuration is changed, this has no effect on an active dynamic measurement. It will become effective at the start of the next dynamic measurement.

Typically a separate trigger is used for each dynamic measurement (e.g. trigger 1 for dynamic measurement 1 and trigger 2 for dynamic measurement 2). Nevertheless, it is possible to use the same trigger for both dynamic measurements.

#### 4.5.5 opcAT: Activate trigger for dynamic measurement

This opcode allows activating a trigger for a dynamic measurement. If the trigger is assigned to a dynamic measurement, this will start the dynamic measurement.

| Overview        |                       |
|-----------------|-----------------------|
| Opcode:         | 0x31                  |
| Name:           | opcAT                 |
| Function:       | Activate Trigger      |
| Parameter type: | String <sup>156</sup> |

#### DLL-Function

MSC\_WriteCommand<sup>D20</sup>

Request string to the Irinos-System

#{Trigger number}#

Example: #2#

#### **Trigger number**

Number of the trigger, which shall be activated (1 or 2)

Response string from the Irinos-System

- #0# Success
- #-1# Invalid trigger number
- #-99# General syntax error of the request string

#### Comments

If a dynamic measurement is started without an active trigger, no measurement values will be sampled.

In order to start a dynamic measurement, both, the measurement must be defined and activated (see  $\underline{opcDDMx}^{D_{101}}$ ) and the trigger must be defined and activated (see  $\underline{opcDT}^{D_{76}}$  and  $\underline{opcAT}^{D_{81}}$ ). It does not matter which of these two is defined and activated first.

#### 4.5.6 opcIT: Inactivate trigger for dynamic measurement

This opcode allows inactivating a trigger for a dynamic measurement. If the trigger is assigned to a dynamic measurement, this will stop the dynamic measurement.

| Overview        |                       |
|-----------------|-----------------------|
| Opcode:         | 0x32                  |
| Name:           | opcIT                 |
| Function:       | Inactivate Trigger    |
| Parameter type: | String <sup>156</sup> |

#### DLL-Function

MSC\_WriteCommand<sup>D20</sup>

#### Request string to the Irinos-System

#{Trigger number}#

Example: #2#

#### **Trigger number**

Number of the trigger, which shall be inactivated (1 or 2)

#### Response string from the Irinos-System

- #0# Success
- #-1# Invalid trigger number
- #-99# General syntax error of the request string

#### 4.5.7 opcSP: Set (channel-)parameter

This opcode allows parametrizing a measurement channel. The parameters depend on the channel type. Currently this opcode is only used for measurement channels for incremental encoders (1Vpp or TTL/RS422).

#### Overview

| Opcode:         | 0x35                    |
|-----------------|-------------------------|
| Name:           | opcSP                   |
| Function:       | Set (channel-)Parameter |
| Parameter type: | String <sup>D56</sup>   |

#### **DLL-Function**

MSC\_WriteCommand<sup>D20</sup>

#### Request string to the Irinos-System

#{Channel Name};{Position};{Reference index on/off}#

#### **Channel Name**

Name of the measurement channel according to the channel assignment.

During startup all measurement channels are named in ascending order: T1, T2, T3, ...

The channel names can be changed via the channel assignment  $(\underline{opcWCA}^{\square 69})$ .

#### Position

- New position value for this measurement channel. This allows setting the position of the measurement channel.
- \* if the position of the measurement channel shall not be changed. This is required, if only the reference index shall be turned on or off.
- ~ in order to reset the gain- and offset-control of the measurement channel. The position value will be reset to 0. This makes only sense for 1Vpp channels.
- \$ in order to completely reset the measurement channel. The incremental encoder will be switched off for about 10ms. The position will be set to 0.

#### **Reference index on/off**

Permissible parameter values:

- REFON to enable the reference index.
   In addition, the statusbit "Refmark" (see opcode <u>opcRHS</u><sup>D86</sup>) will be enabled now, if the reference index is crossed.
- REFOFF to disable the reference index.

If the reference index is enabled, the position of the measurement channel will be set to 0, if the index is crossed.

Response string from the Irinos-System / measurement channel for incremental encoder (IR-INC)

- #0# Success
- #-n# Invalid parameter no n

#-99# General syntax error of the request string

*Response string from the Irinos-System / measurement channel does not support this opcode* 

#-98#

Examples for request strings to incremental measurement channels

#T5;-2000;REFOFF#

The current position of the measurement channel T5 will be set to - 2000. The reference index will be disabled.

#T5;\*;REFON#

The reference index of the measurement channel T5 will be enabled. The position will not be changed.

#T13;~;REFOFF#

The gain- and offset control of the measurement channel T5 will be reset. The position will be set to 0. The reference index will be disabled.

Comments for incremental measurement channels

The error flags and the status bit "Refmark" will be cleared (these can be readout via the opcode  $opcRHS^{D86}$ ). Exception: This does not apply, if the character  $\star$  is used for the parameter "position".

If the "position"-parameter \$ is used, two of the measurement channels will be disabled for about 500ms. In this case, no position value will be available. This does also apply, if a dynamic measurement is active. Do not use this parameter for normal operation. It is intended for resetting a measurement channel after a signal problems of the encoder have occurred. Depending on the selected measurement channels, the inputs 1 & 3 or 2 & 4 will be disabled.

Notes for 1Vpp measurement channels:

If an error is detected at the 1Vpp-inputs (see <u>opcRHS</u><sup>D86</sup>), the signal levels of the incremental encoder are or have been out of specification. Further information can be found in the users manual of the Irinos-System.

After an error has occurred, it is recommended to reset the gainand offset-control by using the character  $\sim$  as the position parameter.

A complete reset of the measurement channel via the position parameter s is not required for the most applications.

After resetting the gain- and offset-control, it takes a few signal periods until the control has determined the optimal parameters. During this process, the interpolation accuracy is limited. The measurement values can be inaccurate (however, no increments are lost). Further, the signal tolerance is limited during this process.

#### 4.5.8 opcRHS: Read hardware status of the measurement channels

This opcode allows reading the error status of each measurement channel. Further more for incremental channels, the reference index status bit 'Refmark' can be read out. It is set, if the reference index is enabled and crossed for the first time.

#### Overview

| Opcode:         | 0x38                 |
|-----------------|----------------------|
| Name:           | opcRHS               |
| Function:       | Read hardware status |
| Parameter type: | Binary               |

DLL-Function

The hardware status can be readout continuously via  $\underline{MSC\_SetupStaticChannel^{D_{39}}}$  and  $\underline{MSC\_ReadStatic^{D_{41}}}$ . This is the preferred way.

Alternatively it can be readout via  $\underline{MSC}$ <u>WriteCommand</u><sup>D20</sup>.

#### Request data to the Irinos-System

Byte 0: Binary value 2

#### Response data from the Irinos-System

| Byte 0: | Hardware status measurement channel 1   |
|---------|---|
| Byte 1: | Hardware status measurement channel 2   |
| Byte n: | Hardware status measurement channel n+1 |

Status-Byte for measurement channels for incremental encoders

| Bit 7       | Bit 6 | Bit 5       | Bit 4  | Bit 3     | Bit 2 | Bit 1  | Bit 0 |
|-------------|-------|-------------|--------|-----------|-------|--------|-------|
| PwrOvl<br>d |       | Refmar<br>k | Vector | GCom<br>p |       | AmpErr | Fast  |

#### PwrOvld

Error: A power supply overload of the incremental encoder(s) has been detected.

#### Refmark

The reference index has been crossed.

#### Vector

Error: The signal vector, which has been calculated from the cosine- and sine-signal, is too small. (Can only occur with 1Vpp incremental encoders.)

#### GComp

Error: The gain-control has reached its limit. (Can only occur with 1Vpp incremental encoders.)

#### OComp

Error: The offset-control has reached its limit. (Can only occur with 1Vpp incremental encoders.)

#### AmpErr

Error: One or both AD-converters for the measurement of the sine-/cosine-signal is/are overdriven. (Can only occur with 1Vpp incremental encoders.)

#### Fast

Error: The input frequency is too high.

Status-Byte for inductive probes Tesa or IET

| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0         |
|-------|-------|-------|-------|-------|-------|-------|---------------|
|       |       |       |       |       |       |       | ShortCi<br>rc |

#### ShortCirc

Error: Short circuit of the sine-oscillator

Status-Byte analogue inputs AIN

Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0

24VOvl VRefOv d ld

#### 24VOvld

Error: Overload of the 24V output supply.

#### VRefOvId

Error: Overload of the reference voltage output.

#### Comments

The hardware status of the measurement channels should be checked regularly in order to verify the validity of the measurement values. Further details can be found in the users manual.

#### 4.5.9 opcREv: Read current event of the Irinos-Boxes

Via this opcode the current event of the Irinos-Boxes can be readout. The same event will be displayed on the 7-digit display.

| Overview        |            |
|-----------------|------------|
| Opcode:         | 0x39       |
| Name:           | opcREv     |
| Function:       | Read event |
| Parameter type: | Binary     |

#### DLL-Function

MSC\_WriteCommand<sup>D₅6</sup>

#### Request data to the Irinos-System

None

#### Response data from the Irinos-System

Longword 0: Current event of the first Irinos-Box

Longword 1: Current event of the second Irinos-Box

Longword n: Current event of the n-th Irinos-Box

(Longword = 32 Bit unsigned integer)

#### Comments

The numbers and descriptions of the events can be found in the Irinos users manual. 0 is "no event".

Events can be enabled or disabled using the opcode <u>opcWEvCfq<sup>D92</sup></u>.

#### 4.5.10 opcSAbsT: Set absolute time (for diagnostics memory)

This opcode allows setting the current date and time in the Irinos-System. This is not required but very useful for the diagnostic memory: date/time information will be added to all events.

| Overview        |                       |
|-----------------|-----------------------|
| Opcode:         | 0x3A                  |
| Name:           | opcSAbsT              |
| Function:       | Set absolute time     |
| Parameter type: | String <sup>D56</sup> |

#### **DLL-Function**

#### MSC WriteCommand<sup>D20</sup>

#### Request string to the Irinos-System

```
#{Value 1};{Year};{Month};{Day};{Hour};{Minute};{Second};
{Millisecond}#
```

Example: #1;2015;06;26;16;49;32;532#

#### Value 1

Value 1 must be used for this parameter.

#### Year

Year (4-digit)

#### Month

Month (1- or 2-digit)

#### Day

Day (1- or 2-digit)

#### Hour

Hour (1- or 2-digit) using the 24h time format

#### Minute

Minute (1- or 2-digit)

#### Second

Second (1- or 2-digit)

#### Millisecond

Millisecond (1-, 2- or 3-digit)

#### Response string from the Irinos-System

#0# Success

- #-n# Invalid parameter no n
- #-99# General syntax error of the request string

#### Comments

Writing the system-time is not required, but recommended. It provides date & time information for all diagnostic events.

After restarting the Irinos-System, the date/time information is lost. Therefore it should always be rewritten after power on.

The internal clock does not take into account leap years of leap seconds. Further it has no high accuracy. Hence it is recommended to rewrite the date/time information once a day. It can be rewritten any time.

#### 4.5.11 opcWEvCfg: Write event configuration

This opcode allows changing the configuration of events, e.g. disabling the notification about an event.

For most applications there is no need to change the standard settings.

| Overview        |  |
|-----------------|--|
| Opcode:         | 0x3D                                     |
| Name:           | opcWEvCfg                                |
| Function:       | Write event configuration                |
| Parameter type: | <u>String</u> <sup>D</sup> <sup>56</sup> |

#### DLL-Function

#### MSC\_WriteCommand<sup>D20</sup>

#### Request string to the Irinos-System

#{No of Irinos-Box};{Value 1};{EventNo};{EventEnabled};{Max
number of diagnostic entries}#

**Example:** #2;1;7;1;5#

#### **No of Irinos-Box**

Number (address) of the Irinos-Box

#### Value 1

Value 1 must be used for this parameter.

#### **EventNo**

Event number. The available event numbers can be found in the users manual.

#### **EventEnabled**

- 0 --> Event is ignored.
- 1 --> Event is signalled, e.g. by displaying it on the 7-digit display.

#### Max number of diagnostic entries

This value is used for parametrizing the maximum number of entries in the diagnostic memory for the specific event since startup. By using the value 0, no diagnostic entries are written. The default value for most events is 10. This ensures that the diagnostic memory is not filled up with the same event multiple times, since this does usually not provide additional information.

Response string from the Irinos-System

#0# Success

- #-n# Invalid parameter no n
- #-99# General syntax error of the request string

#### Comments

Not all events can be parametrized. Further information can be found in the users manual.

The event configuration is only changed at the Irinos-Box, which is addressed by the parameter "No of Irinos-Box". If the event configuration shall be changed at multiple or all Irinos-Boxes, this configuration string must be send to all Irinos-Boxes. The same applies if multiple events shall be configured.

#### 4.5.12 opcClrEv: Clear event

This opcode allows clearing (deleting) an active event.

#### Overview

| Opcode:         | 0x3E                  |
|-----------------|-----------------------|
| Name:           | opcClrEv              |
| Function:       | Clear event           |
| Parameter type: | String <sup>D56</sup> |

#### **DLL-Function**

MSC\_WriteCommand<sup>D20</sup>

#### Request string to the Irinos-System

#{No of Irinos-Box};{Value 1};{EventNo}#

**Example:** #0;1;7#

#### No of Irinos-Box

Number (address) of the Irinos-Box

#### Value 1

Value 1 must be used for this parameter.

#### **EventNo**

Event number. The available event numbers can be found in the users manual.

#### Response string from the Irinos-System

- #0# Success
- #-n# Invalid parameter no n
- #-99# General syntax error of the request string

#### Comments

- $\circ$  Typically the event, which shall be cleared, has been readout using the opcode <u>opcREv<sup>D89</sup></u> before.
- $\circ$  If an event is cleared, which is not active, this opcode has no effect.
- Clearing an event does not eliminate the cause of the event!
   Depending on the event type, it may occur again immediately.
- The event configuration is only cleared at the Irinos-Box, which is addressed by the parameter "No of Irinos-Box". If the event configuration shall be cleared at multiple or all Irinos-Boxes, this configuration string must be send to all Irinos-Boxes.
- Some events are cleared automatically if the cause has been removed. This applies for example for the event "Sine oscillator short circuit", which is cleared as soon as the short circuit has been removed.

#### 4.6 Opcodes: Measurement

#### 4.6.1 opcRS: Read static measurement values

This opcode is used for reading all current (static) measurement values.

| Overview        |                                  |
|-----------------|----------------------------------|
| Opcode:         | 0x40                             |
| Name:           | opcRS                            |
| Function:       | Read static (measurement values) |
| Parameter type: | Binary                           |

#### DLL-Function

The static measurement values can be readout continuously using the functions <u>MSC\_SetupStaticChannel</u><sup>D\_39</sup> and <u>MSC\_ReadStatic</u><sup>D\_41</sup>. This is the preferred way.

Alternatively they can be requested with <u>MSC\_WriteCommand</u><sup> $D_{20}$ </sup>.

Request data to the Irinos-System

None

#### Response data from the Irinos-System

Longword 0 Measurement value of measurement channel 1

Longword 1 Measurement value of measurement channel 2

Longword n Measurement value of measurement channel n+1

#### Comments

The longword is a 32 Bit signed integer. All measurement values are transferred as longwords. This applies also for measurement channels with 8 or 16 bit resolution.

The measurement channels are selected via the active channel list (see  $opcWCA^{D69}$ ,  $opcWCL^{D71}$  and  $opcACL^{D75}$ ). After startup the channel list contains all measurement channels.

#### 4.6.2 opcBIO: Read digital inputs / write digital outputs

This opcode is used for exchanging Bit I/O data (digital in- and outputs).

| Overview |
|----------|
|----------|

| Opcode:         | 0x42    |
|-----------------|---------|
| Name:           | opcBIO  |
| Function:       | Bit I/O |
| Parameter type: | Binary  |

#### DLL-Funktion

The Bit I/O data can be exchanged continuously using <u>MSC\_SetupStaticChannel<sup>D39</sup></u> and <u>MSC\_ReadStatic<sup>D41</sup></u>. If output data (digital outputs) is changed, the function <u>MSC\_RefreshChannel<sup>D43</sup></u> must be called (otherwise the MscDll won't use the updated output data). This is the preferred way.

Alternatively Bit I/O data can be exchanged using  $\underline{MSC}_{WriteCommand}^{D_{20}}$ .

Request data to the Irinos-System

| Byte O | Digital outputs 18   |
|--------|----------------------|
| Byte 1 | Digital outputs 916  |
| Byte 2 | Digital outputs 1724 |
| etc.   |                      |

#### Response data from the Irinos-System

| Byte O   | State of the digital outputs 18   |
|----------|-----------------------------------|
| Byte 1   | State of the digital outputs 916  |
| Byte 2   | State of the digital outputs 1724 |
| etc.     |                                   |
| Byte x+0 | State of the digital inputs 18    |
| Byte x+1 | State of the digital inputs 916   |
| Byte x+2 | State of the digital inputs 1724  |
|          |                                   |

#### Comments

The response data first contains "mirrored" output bytes. The data length of the digital outputs is always identical to the data length of the digital inputs. Examples:

- If 8 output bytes are written to the request data, the response contains 8 (mirrored) bytes for the output bytes plus 8 additional bytes for the input data.
- If 16 output bytes are written to the request data, the response contains 16 (mirrored) bytes for the output bytes plus 16 additional bytes for the input data.

The number of in-/output data bytes is independent of the real number of digital in- and outputs available:

- If more output bits are written than digital outputs are available, the additional bits will be ignored.
- If less input bits are read than digital inputs are available, the status of the additional inputs is not transferred to the PC.
- If more input bits are read than digital inputs are available, all additional input bits read as 0.

Exchanging Bit I/O data is quite similar to reading static measurement values. Typically the data is exchanged between the MscDll and the Irinos-System continuously. An important difference is, that Bit I/O required a bidirectional data transfer.

Usually this opcode is used together with the function  $\underline{MSC\_SetupStaticChannel^{D_{39}}}$ . This function defines a send- and a receive-buffer. The send-buffer contains the output bits and the receive-buffer the inputs bits.

# The MscDll contains a local buffer for the output data. If the application wants to change the output data, it must tell this the MscDll via the function <u>MSC\_RefreshChannel</u><sup>D43</sup>.

#### 4.6.3 opcBIORO: Read current state of digital in-/outputs

This opcode is available from firmware version 1.4.x.x.

Via this opcode the current state of the digital in-/outputs can be retrieved.

It uses the same data format as the opcode  $\underline{opcBIO}^{\square 97}$ , except that the new output states are not applied (-> read only). It is typically used after (re-)starting the measurement software in order to get the current in-/output state without changing the outputs.

#### Overview

Opcode:

0x43

### **Opcodes and parameters**

| Name: | opcBIORO |
|-------|----------|
|       |          |

Function: Bit I/O

Parameter type: Binary

#### DLL-Funktion

MSC\_WriteCommand<sup>D20</sup>

#### Request data to the Irinos-System

| Byte O | Digital outputs 18   |
|--------|----------------------|
| Byte 1 | Digital outputs 916  |
| Byte 2 | Digital outputs 1724 |
| etc.   |                      |

In order to have the same data format as the opcode  $\underline{opcBIO}^{D97}$ , output data must be written here. However, the state of the outputs will not be changed (-> read only).

#### Response data from the Irinos-System

| Byte O   | State of the digital outputs 18   |
|----------|-----------------------------------|
| Byte 1   | State of the digital outputs 916  |
| Byte 2   | State of the digital outputs 1724 |
| etc.     |                                   |
| Byte x+0 | State of the digital inputs 18    |
| Byte x+1 | State of the digital inputs 916   |
| Byte x+2 | State of the digital inputs 1724  |

etc.

#### Comments

The response data first contains "mirrored" output bytes. The data length of the digital outputs is always identical to the data length of the digital inputs. Examples:

- If 8 output bytes are written to the request data, the response contains 8 (mirrored) bytes for the output bytes plus 8 additional bytes for the input data.
- If 16 output bytes are written to the request data, the response contains 16 (mirrored) bytes for the output bytes plus 16 additional bytes for the input data.

The number of in-/output data bytes is independent of the real number of digital in- and outputs available:

- If less input bits are read than digital inputs are available, the status of the additional inputs is not transferred to the PC.
- $_{\odot}$  If more input bits are read than digital inputs are available, all additional input bits read as 0.

#### 4.6.4 opcRSW: Read statusword for dynamic measurement

This opcode allows reading the statusword for dynamic measurement.

| Overview        |   |
|-----------------|---|
| Opcode:         | 0x44                                      |
| Name:           | opcRSW                                    |
| Function:       | Read statusword (for dynamic measurement) |
| Parameter type: | Binary                                    |

DLL-Function

MSC\_WriteCommand<sup>D20</sup>

Request data to the Irinos-System

None

Response data from the Irinos-System

Longword (32 Bit) with status information. See table below.

#### Comments

A status-change of the following bits may be delayed:

- $_{\odot}$  Trigger X was active and is now inactive
- Trigger X: Min 1 trigger pulse occurred
- $_{\odot}$  Dynamic measurement X was active and is now inactive
- $_{\odot}$  Dynamic measurement X: Min 1 value has already been sampled

| Bit No. | Function                                 |
|---------|--|
| 0       | Trigger 1 active                         |
| 1       | Trigger 1 was active and is now inactive |
| 2       | Trigger 1: Min 1 trigger pulse occurred  |

Statusword for dynamic measurement

| Bit No. | Function  |
|---------|---|
| 3       |   |
| 4       | Dynamic measurement 1 is active                                 |
| 5       | Dynamic measurement 1 was active and is now inactive            |
| 6       | Dynamic measurement 1: Min 1<br>value has already been sampled  |
| 7       | Dynamic measurement 1:<br>Reading values by the PC is<br>active |
| 8       | Dynamic measurement 1:<br>Internal sample buffer is full        |
| 9       |   |
| 10      |   |
| 11      |   |
| 12      |   |
| 13      |   |
| 14      |   |
| 15      |   |
| 16      | Trigger 2 active  |
| 17      | Trigger 2 was active and is now inactive                        |
| 18      | Trigger 2: Min 1 trigger pulse occurred                         |
| 19      |   |
| 20      | Dynamic measurement 2 is active                                 |
| 21      | Dynamic measurement 2 was active and is now inactive            |
| 22      | Dynamic measurement 2: Min 1 value has already been sampled     |
| 23      | Dynamic measurement 2:<br>Reading values by the PC is<br>active |
| 24      | Dynamic measurement 2:<br>Internal sample buffer is full        |

| Bit No. | Function |
|---------|----------|
| 25      |          |
| 26      |          |
| 27      |          |
| 28      |          |
| 29      |          |
| 30      |          |
| 31      |          |

#### 4.6.5 opcDDMx: Define dynamic measurement

A dynamic measurement is configured via this opcode.

#### Overview

| Opcode:         | 0x50 for dynamic measurement 1<br>0x51 for dynamic measurement 2       |
|-----------------|--|
| Name:           | opcDDM1 for dynamic measurement 1<br>opcDDM2 for dynamic measurement 2 |
| Function:       | Define dynamic measurement   |
| Parameter type: | String <sup>D</sup> <sup>56</sup>                                      |

#### **DLL-Function**

MSC\_WriteCommand<sup>D20</sup>

Request string to the Irinos-System

```
#{Trigger number};{Number of channel list};{Active};{Max.
number of samples}#
```

#### **Trigger number**

Number of the trigger (1 or 2), which is used for the dynamic measurement. It must be defined using the opcode  $\underline{opcDT}^{\square 76}$ .

#### Number of channel list

Number of the channel list (1 .. 10), which shall be used for the dynamic measurement. It must be defined using the opcode <u>opcWCL<sup>D</sup></u><sup>71</sup>.

#### Active

to enable the dynamic measurement.
 to disable the dynamic measurement.

#### Max. number of samples

Max number of samples to be stored. Use \* for ,no limit'.

#### Response string from the Irinos-System

| #0#   | Success |         |        |    |     |         |        |
|-------|---------|---------|--------|----|-----|---------|--------|
| #−n#  | Invalid | paramet | ter no | n  |     |         |        |
| #-99# | General | syntax  | error  | of | the | request | string |

#### Comments

In order to start a dynamic measurement, both, the measurement must be defined and activated and the trigger must be defined and activated (see  $opcDT^{D_{76}}$  and  $opcAT^{D_{16}}$ ). It does not matter which of these two is defined and activated first.

There are 4 possibilities to stop a dynamic measurement:

 $\circ$  Via the parameter "active = 0" of this opcode.

 $_{\odot}$  Via a "max number of samples" of this opcode. The measurement will stop if the number of samples have been stored.

 $\circ$  By inactivating the assigned trigger (see <u>opcII<sup>D82</sup></u>).

 $\circ$  By defining an end value for the trigger (see <u>opcDT<sup>D76</sup></u>).

An endless measurement is not allowed. The typical duration of a dynamic measurement is < 60s.

A dynamic measurement samples all measurement channels, which are contained in the assigned channel list. This results in a curve for each measurement channel. For each curve a buffer must be provided using the function <u>MSC\_AttachSubChannelBuffer</u><sup>D46</sup>. It is very important, that all required buffers are provided and that they have an appropriate size.

The channel list 0 always contains all measurement channels and should not be used for the dynamic measurement.

#### 4.6.6 opcRDMx: Read dynamic measurement values

This opcode is required for reading dynamic measurement values, which have been stored in the Irinos-System.

#### Overview

| Opcode:         | 0x60 for dynamic measurement 1<br>0x61 for dynamic measurement 2       |
|-----------------|--|
| Name:           | opcRDM1 for dynamic measurement 1<br>opcRDM2 for dynamic measurement 2 |
| Function:       | Read dynamic measurement (values)                                      |
| Parameter type: | Binary   |

#### **DLL-Function**

Reading the dynamic measurement values is a complex process. The interpretation of the binary data is always done by the MscDll. In order to read dynamic measurement values, a dynamic transfer channel must be used:

- $\circ$  A dynamic transfer channel is established using <u>MSC\_SetupExtendedDynamicChannel</u><sup>D44</sup>.
- For each measurement channel used in a dynamic measurement, a buffer must be allocated. This buffer must be assigned to the MscDll using the function <u>MSC\_AttachSubChannelBuffer<sup>D46</sup></u>.

The MscDll automatically writes the measurement values into the assigned buffers. The application can read directly from these buffers. All measurement values are stored as 32 bi signed integer values.

During and after a dynamic measurement, the function  $\underline{MSC\_GetPosition}^{D49}$  allows retrieving the number of measurement values, which have already been stored in the buffers (--> filling level of the buffers). All buffers of the same dynamic measurement have the same filling level.

#### 4.7 Opcodes: Service

#### 4.7.1 opcRST: System Reset

This opcode allows restarting the whole Irinos-System. Only use this opcode after consulting the manufacturer.

| Overview        |  |  |
|-----------------|--|--|
| Opcode:         | 0x7E                                     |  |
| Name:           | opcRST                                   |  |
| Function:       | System-Reset                             |  |
| Parameter type: | <u>String</u> <sup>D</sup> <sup>56</sup> |  |

#### DLL-Function

#### MSC\_WriteCommand<sup>D20</sup>

Request string to the Irinos-System

#RESET MTS; {Delay Master-Box}; {Delay Slave-Boxen}#

#### **Delay Master-Box**

Time in ms until the Master-Box (-> first Irinos-Box) will be restarted.

#### **Delay Slave-Boxen**

Time in ms until all Slave-Boxes will be restarted.

#### Response string from the Irinos-System

#0# Success
#-n# Invalid parameter no n
#-99# General syntax error of the request string

#### Comments

The delay for the Master must be longer than the delay for the Slaves. Use the following values:

#RESET MTS;2000;500#

The reset command is send to all Slave-Boxes via the ILink interface. If the ILink interface does not work properly, no slave can be reset.

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